

DIGITAL GOODS AND SERVICES

- Home Broadband**
 - With sufficient reliability and speed to support all family members to access the internet at the same time
- Mobile Phone and Data**
 - An entry-level smart phone per parent and secondary school age child + 5GB data per month each
 - An extra 3GB of data per month if they have a child of pre-school or primary school age
- Laptop/ Tablet**
 - An entry level laptop per household – parent(s) and first child share one device
 - An additional device for every further school age child
- Headphones**
 - A set of headphones for school age children
- Television and TV Subscription**
 - A smart TV, entry-level 32 inch screen
 - An entry-level TV subscription service (e.g. Netflix, Disney+) in addition to a TV licence
- Smart Speaker**
 - An entry-level smart speaker
- Gaming Console and Subscription**
 - A gaming console and an entry-level online gaming subscription

PRACTICAL AND FUNCTIONAL SKILLS

- Using digital devices, programmes and the internet**
 - 1 • Using device functions
 - 2 • Using apps and programmes
 - 3 • Downloading apps and programmes
 - 3 • Saving and recovering documents
 - 3 • Connecting devices to the internet/hotspots
 - 4 • Changing settings
- Engagement online**
 - 3 • Using Zoom/Teams/Google Classrooms
 - 3 • Performing browser searches
 - 4 • Using school apps (homework, school-home communication)
 - 5 • Creating an email account and sending emails
 - 5 • Online bookings and forms (e.g., appointments)
 - 5 • Cashless/online payments
- Managing and monitoring digital devices and data usage**
 - 2 • Creating and sorting files and folders
 - 2 • Turning off devices properly
 - 3 • Deleting old files to manage device storage
 - 4 • Monitoring and managing phone data usage

UNDERSTANDING AND MANAGING DIGITAL RISK

- Managing security**
 - 3 • Using secure passwords
 - 3 • Knowing about and avoiding in-app purchases
 - 4 • Using phone safety features out and about (e.g., 'triple tap' or 'SOS')
 - 5 • Monitoring banking activity online
 - 5 • Removing bank card details to avoid accidental purchases
 - Knowing how to apply parental controls
- Interacting with others**
 - 2 • Evaluating what details to share online
 - 2 • Identifying risks (e.g., scams, unsafe links, catfishers, groomers)
 - 3 • Evaluating friend requests
 - 3 • Managing social pressures and time online
- Sharing and receiving information**
 - 3 • Evaluating quality of information (e.g., identifying mis/disinformation or unrealistic images)
 - 3 • Knowing how to avoid and report inappropriate/offensive content
 - 4 • Understanding digital footprint

Skills

The skills outlined above are needed by parents, and symbols indicate the age/stage by which children need to begin developing these skills, according to parents and young people.

1 Pre-school

2 Early primary school

3 Late primary school

4 Early secondary school

5 Late secondary school